

POSITIONS REPORT
PART TWO

POS'N	NONE	ONE	TWO	THREE	FOUR	FIVE	SIX	TOTAL	To under Total Ga Position POS'N 1
1	223	305	151	36	2	1	1	719	305 t
2	282	297	111	26	2	1		719	t
3	339	273	93	12	1		1	719	T
4	391	259	61	7	1			719	r
5	432	241	41	5				719	
6	448	239	32					719	151 T
7	509	177	31	2				719	n
8	552	150	17					719	
9	561	139	19					719	297 t
10	593	116	10					719	g
11	627	89	3					719	
12	634	83	2					719	223 t
13	629	85	5					719	t
14	650	64	5					719	c
15	658	59	2					719	(
16	697	22						719	
17	678	40	1					719	NOTE: W
18	674	45						719	o
19	701	18						719	a
20	697	21	1					719	C
21	701	18						719	P
22	699	20						719	a
23	700	19						719	
24	704	15						719	T
25	708	11						719	t
26+	680	38	1					719	t
		2843	586	88	6	2	2		

Example:

You have 6 numbers you usually play. Three came up last night and you're not to play them again tonight. Well as the week goes by the best chance of them 36 times three of the numbers from the previous game came up again. 26 times three of the six came up when one day went by. This put them in p